

SolidWorks Exercises

Learn by doing

50 Solidworks Exercises Learn By Doing

Randy Shih

50 Solidworks Exercises Learn By Doing:

SOLIDWORKS Exercises - Learn by Practicing (3rd Edition) Sandeep Dogra, SOLIDWORKS Exercises Learn by Practicing 3rd Edition book is designed to help engineers and designers interested in learning SOLIDWORKS by practicing 100 real world mechanical models This book does not simply provide step by step instructions to design 3D models instead it is a practice book that challenges users to first analyze the drawings and then create the models using the powerful toolset of SOLIDWORKS This approach helps users to enhance their design skills and take it to the next level You can also access the video instruction for creating each exercise of the book This book is written with a wide range of SOLIDWORKS users in mind varying from beginners to advanced users In addition to SOLIDWORKS each exercise of this book can also be designed on any other CAD software such as CATIA Creo Parametric NX Autodesk Inventor and Solid Edge NOTE The exercises models available for download are created in SOLIDWORKS 2021 and cannot be opened in the lower version of SOLIDWORKS Learning SOLIDWORKS 2020 Randy Shih, 2020-02 This book will teach you everything you need to know to start using SOLIDWORKS 2020 with easy to understand step by step tutorials This book features a simple robot design used as a project throughout the book You will learn to model parts create assemblies run simulations and even create animations of your robot design No previous experience with Computer Aided Design CAD is needed since this book starts at an introductory level The author begins by getting you familiar with the SOLIDWORKS interface and its basic tools right away You will start by learning to model simple robot parts and before long you will graduate to creating more complex parts and multi view drawings Along the way you will learn the fundamentals of parametric modeling through the use of geometric constraints and relationships You will also become familiar with many of SOLIDWORKS s powerful tools and commands that enable you to easily construct complex features in your models Also included is coverage of gears gear trains and spur gear creation using SOLIDWORKS This book continues by examining the different mechanisms commonly used in walking robots You will learn the basic types of planar four bar linkages commonly used in mechanical designs and how to use the GeoGebra Dynamic Geometry software to simulate and analyze 2D linkages Using the knowledge you gained about linkages and mechanisms you will learn how to modify your robot and change its behavior by modifying or creating new parts In the second to last chapter of this book you learn how to combine all the robot parts into assemblies and then run motion analysis You will finish off your project by creating 3D animations of your robot in action Finally in the last chapter the author introduces you to 3D printing You will learn the general principles of 3D printing including a brief history of 3D printing the types of 3D printing technologies commonly used filaments and the basic procedure for printing a 3D model Being able to turn your designs into physical objects will open up a whole new world of possibilities to you There are many books that show you how to perform individual tasks with SOLIDWORKS but this book takes you through an entire project and shows you the complete engineering process By the end of this book you will have modeled and assembled nearly all the parts that make up

the TAMIYA Mechanical Tiger and can start building your own robot Learning SOLIDWORKS 2022 Randy Shih, 2022-03 This book will teach you everything you need to know to start using SOLIDWORKS 2022 with easy to understand step by step tutorials This book features a simple robot design used as a project throughout the book You will learn to model parts create assemblies run simulations and even create animations of your robot design No previous experience with Computer Aided Design CAD is needed since this book starts at an introductory level The author begins by getting you familiar with the SOLIDWORKS interface and its basic tools right away You will start by learning to model simple robot parts and before long you will graduate to creating more complex parts and multi view drawings Along the way you will learn the fundamentals of parametric modeling through the use of geometric constraints and relationships You will also become familiar with many of SOLIDWORKS s powerful tools and commands that enable you to easily construct complex features in your models Also included is coverage of gears gear trains and spur gear creation using SOLIDWORKS This book continues by examining the different mechanisms commonly used in walking robots You will learn the basic types of planar four bar linkages commonly used in mechanical designs and how to use the GeoGebra Dynamic Geometry software to simulate and analyze 2D linkages Using the knowledge you gained about linkages and mechanisms you will learn how to modify your robot and change its behavior by modifying or creating new parts In the second to last chapter of this book you learn how to combine all the robot parts into assemblies and then run motion analysis You will finish off your project by creating 3D animations of your robot in action Finally in the last chapter the author introduces you to 3D printing You will learn the general principles of 3D printing including a brief history of 3D printing the types of 3D printing technologies commonly used filaments and the basic procedure for printing a 3D model Being able to turn your designs into physical objects will open up a whole new world of possibilities to you There are many books that show you how to perform individual tasks with SOLIDWORKS but this book takes you through an entire project and shows you the complete engineering process By the end of this book you will have modeled and assembled nearly all the parts that make up the TAMIYA Mechanical Tiger and can start building your own Learning SOLIDWORKS 2024 Randy Shih, 2024-05-27 Teaches beginners how to use SOLIDWORKS with easy to robot understand tutorials Features a simple robot design used as a project throughout the book Covers modeling gear creation linkage analysis assemblies simulations and 3D animation Available with an optional robot kit Includes a chapter introducing you to 3D printing This book will teach you everything you need to know to start using SOLIDWORKS 2024 with easy to understand step by step tutorials This book features a simple robot design used as a project throughout the book You will learn to model parts create assemblies run simulations and even create animations of your robot design No previous experience with Computer Aided Design CAD is needed since this book starts at an introductory level The author begins by getting you familiar with the SOLIDWORKS interface and its basic tools right away You will start by learning to model simple robot parts and before long you will graduate to creating more complex parts and multi view drawings Along the way you will

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attempt to cover all of SOLIDWORKS 2015 s features only to provide an introduction to the software It is intended to help you establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering Modeling with SolidWorks 2011 Randy Shih, Paul J. Schilling, 2011 Parametric Modeling with SolidWorks 2011 contains a series of sixteen tutorial style lessons designed to introduce SolidWorks 2011 solid modeling and parametric modeling techniques and concepts This book introduces SolidWorks 2011 on a step by step basis starting with constructing basic shapes all the way through to the creation of assembly drawings and motion analysis. This book takes a hands on exercise intensive approach to all the important Parametric Modeling techniques and concepts Each lesson introduces a new set of commands and concepts building on previous lessons. The lessons guide the user from constructing basic shapes to building intelligent solid models assemblies and creating multi view drawings This book also covers some of the more advanced features of SolidWorks 2011 including how to use the SolidWorks Design Library basic motion analysis collision detection and analysis with SimulationXpress The exercises in this book cover the performance tasks that are included on the Certified SolidWorks Associate CSWA Examination Reference guides located at the front of the book and in each chapter show where these performance tasks are covered Parametric Modeling With Solidworks 2010 Randy H. Shih, 2010 Parametric Modeling with SolidWorks 2010 contains a series of fifteen tutorial style lessons designed to introduce SolidWorks 2010 solid modeling and parametric modeling techniques and concepts This book introduces SolidWorks 2010 on a step by step basis starting with constructing basic shapes all the way through to the creation of assembly drawings and motion analysis This book takes a hands on exercise intensive approach to all the important Parametric Modeling techniques and concepts Each lesson introduces a new set of commands and concepts building on previous lessons. The lessons guide the user from constructing basic shapes to building intelligent solid models assemblies and creating multi view drawings This book also covers some of the more advanced features of SolidWorks 2010 including how to use the SolidWorks Design Library basic motion analysis collision detection and analysis with SimulationXpress The exercises in this book cover the performance tasks that are included on the Certified SolidWorks Associate CSWA Examination Reference guides located at the front of the book and in each chapter show where these performance tasks are covered Parametric Modeling with SOLIDWORKS 2015 Paul Schilling, Randy Shih, 2015-02 Parametric Modeling with SOLIDWORKS 2015 contains a series of sixteen tutorial style lessons designed to introduce SOLIDWORKS 2015 solid modeling and parametric modeling techniques and concepts This book introduces SOLIDWORKS 2015 on a step by step basis starting with constructing basic shapes all the way through to the creation of assembly drawings and motion analysis This book takes a hands on exercise intensive approach to all the important Parametric Modeling techniques and concepts Each lesson introduces a new set of commands and concepts building on previous lessons The lessons guide the user from constructing basic shapes to building intelligent solid models assemblies and creating multi view drawings This book also covers some of the more advanced features of SOLIDWORKS

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